Connectionism: Unit 3

Backpropagation

Weight Adjustment using the Technique of Gradient Descent

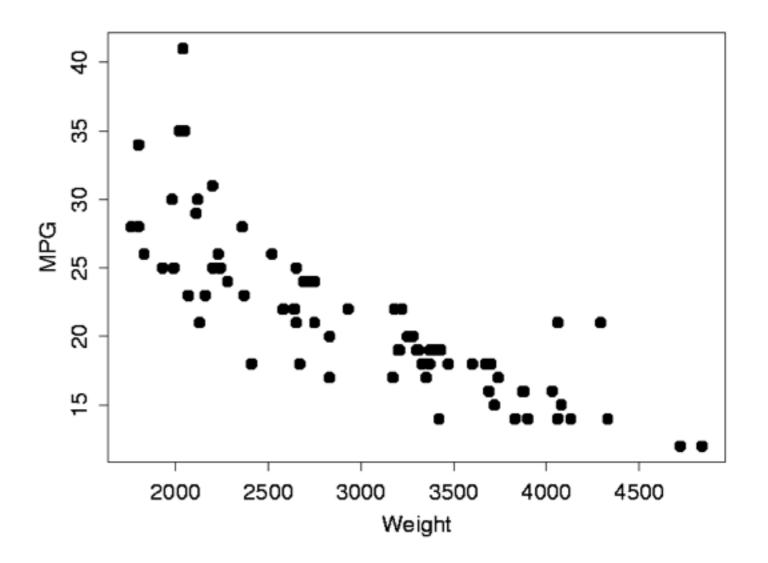
Fitting a model to data

There is a relationship evident between the two variables here (sadly, thoroughly noncognitive).

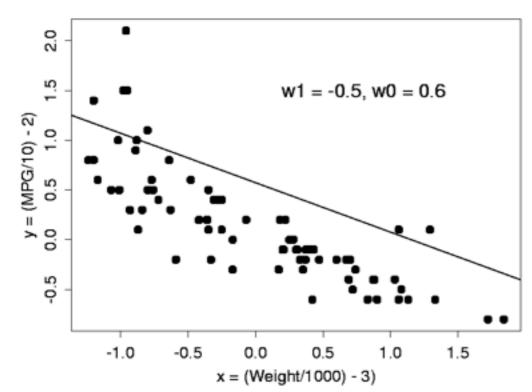
We could model that relationship using a linear regression:

$$y = w_1 x + w_0$$

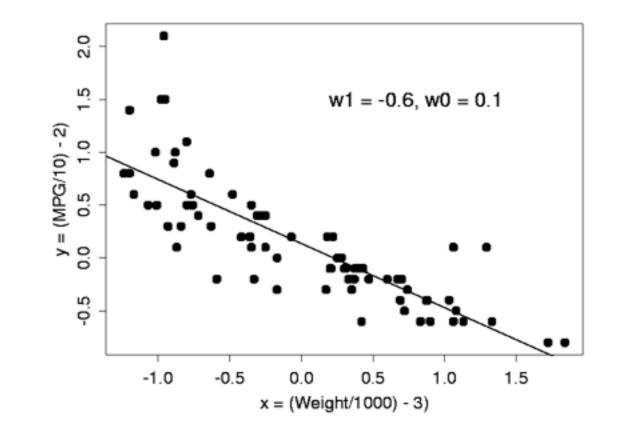
Which line is the best?



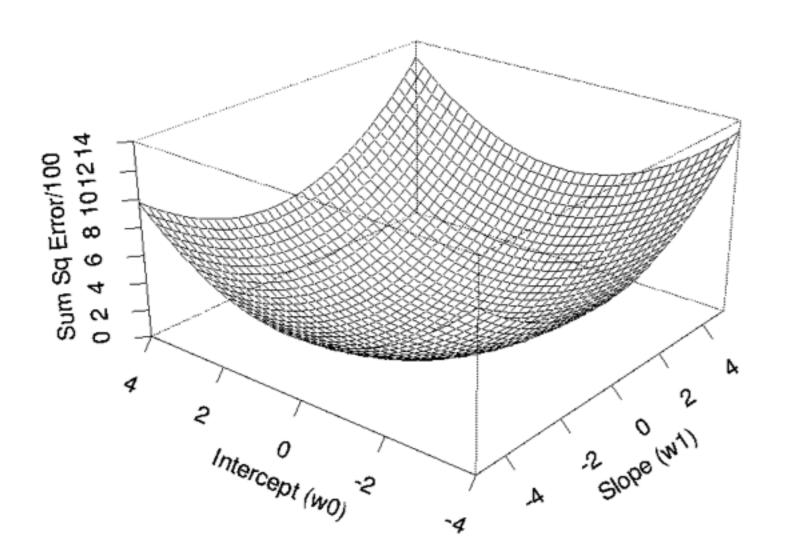
This?







Choosing among models in parameter space

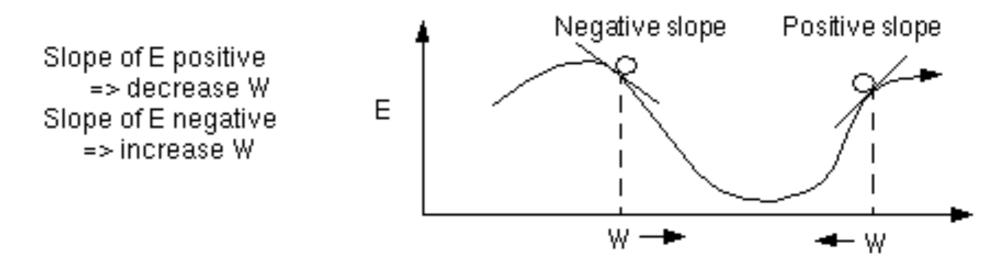


$$E = \frac{1}{2} \sum_{p} (t_p - y_p)^2$$

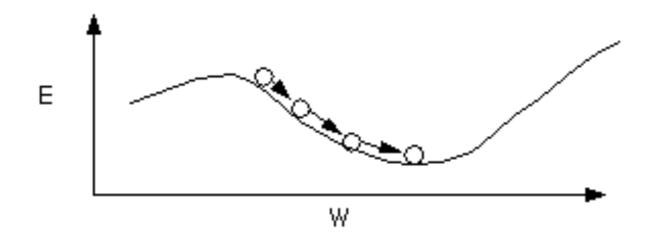
The sum over all points p in our data set of the squared difference between the target value t_p (here: actual fuel consumption) and the model's prediction y_p , calculated from the input value x_p (here: weight of the car) by equation 1.

Gradient Descent Algorithm

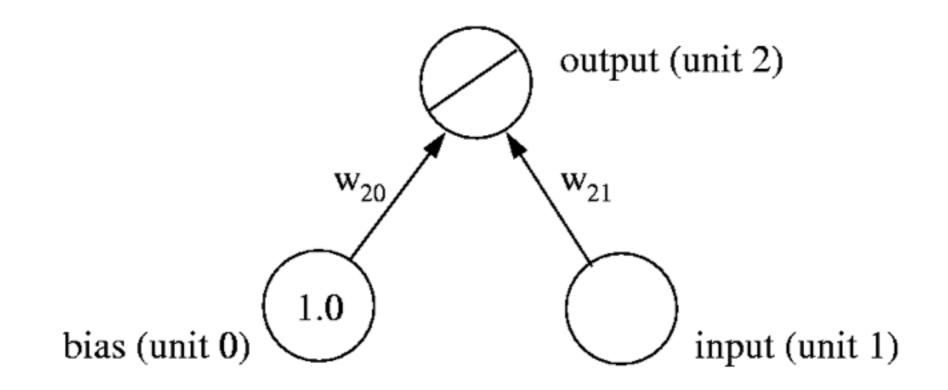
- 1. Choose some (random) initial values for the model parameters.
- 2. Calculate the gradient G of the error function with respect to each model parameter.
- 3. Change the model parameters so that we move a short distance in the direction of the greatest rate of decrease of the error, i.e., in the direction of -G.
- 4. Repeat steps 2 and 3 until G gets close to zero.



Gradient Descent contd.



It's a neural network!



$$y = w_{21}x + w_{20}$$

Gradient Descent for 2-layer linear networks

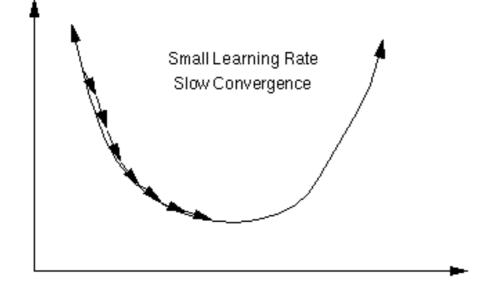
- 1. Initialize all weights to small random values.
- 2. REPEAT until done
 - 1. For each weight w_{ij} set $\Delta w_{ij} = 0$
 - 2. For each data point $(x, t)^p$
 - 1. set input units to x
 - 2. compute output values

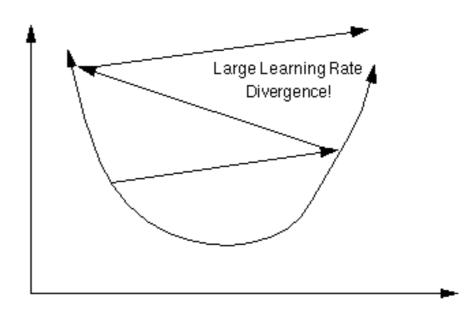
$$\Delta w_{ij} = \Delta w_{ij} + (t_i - y_i)y_j$$

3. For each weight w_{ii} set

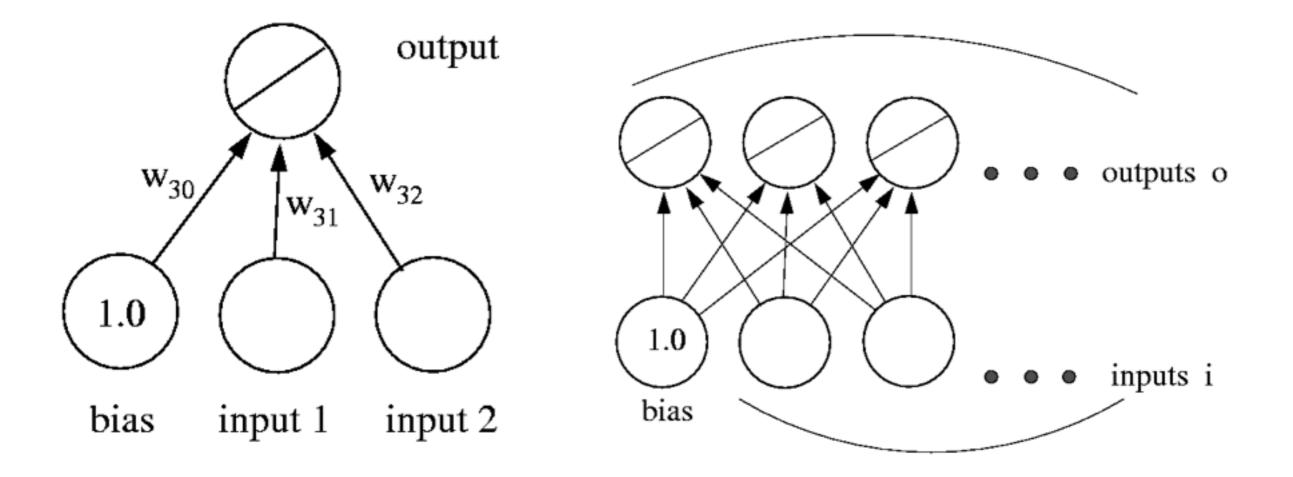
$$w_{ij}(t) = w_{ij}(t) + \eta \Delta w_{ij}$$

Learning rate





Multiple regression

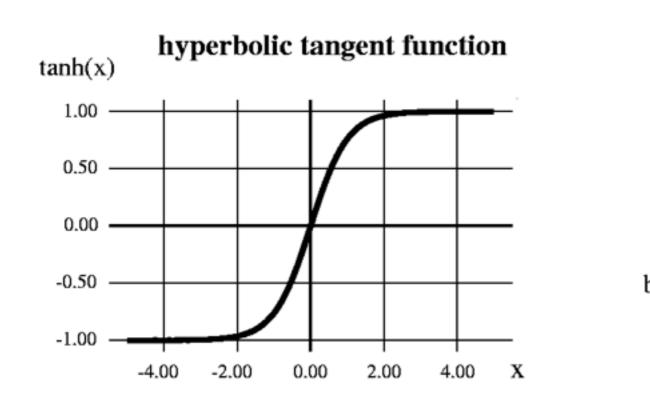


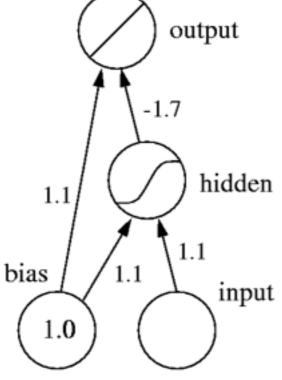
Activation functions

Networks do more than fit straight lines to data.

But to do that, we need to make the activation of a unit be some non-linear function of its net input.

Popular activation functions are the logistic function and the tanh function.

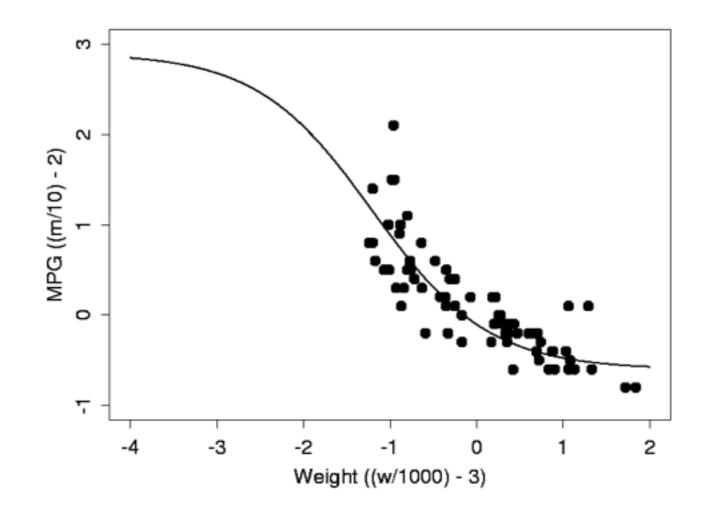




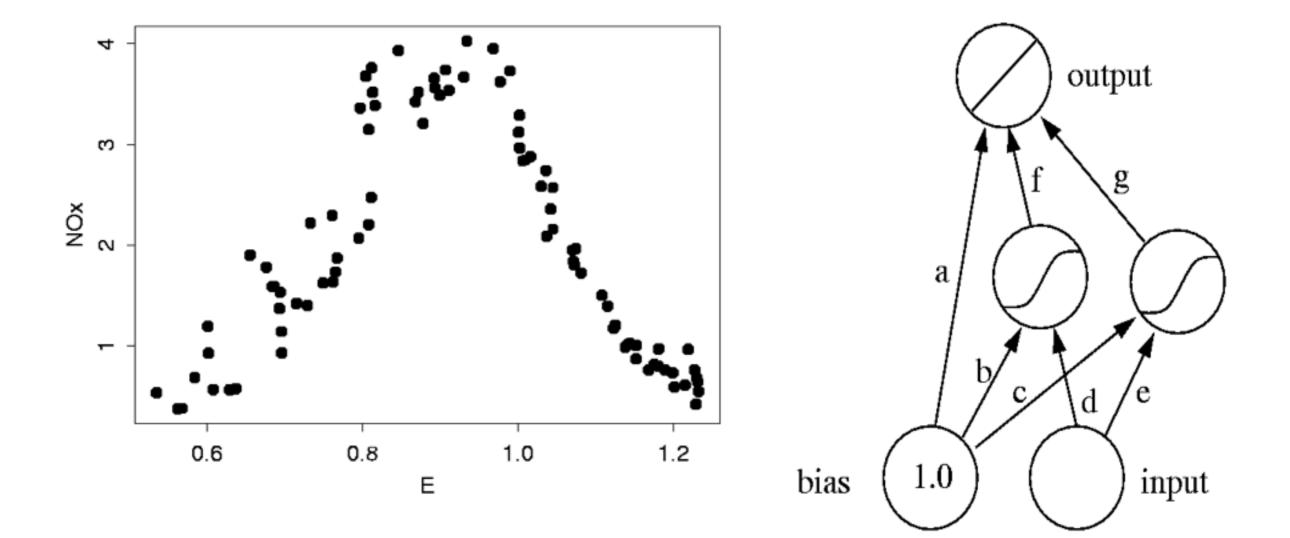
What is the activation of the output unit in this network?

A better fit....

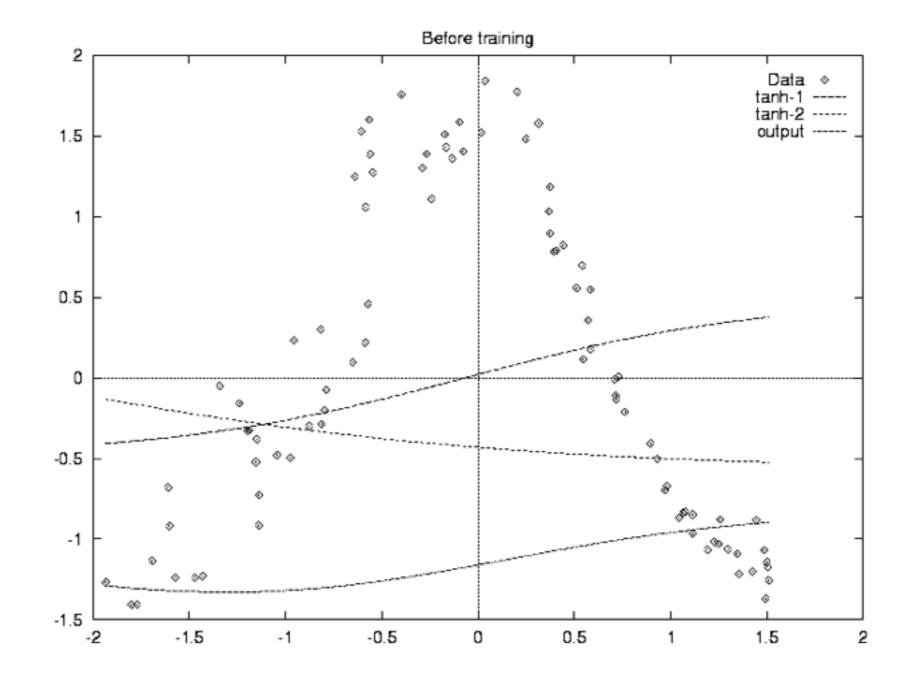
 $y = w_{32} \tanh(w_{21}x + w_{20}) + w_{30}$



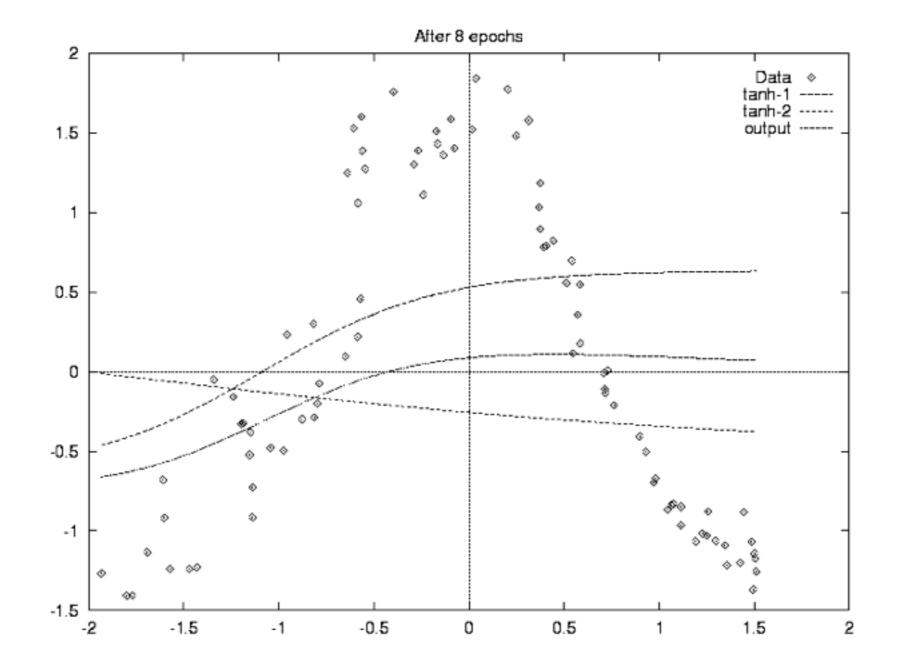
Another data set



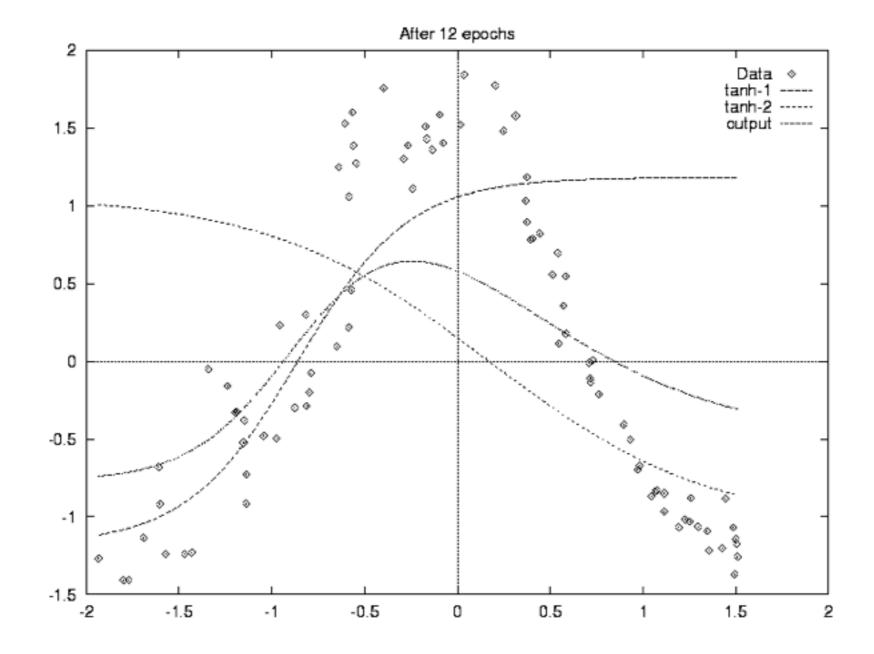
Before training



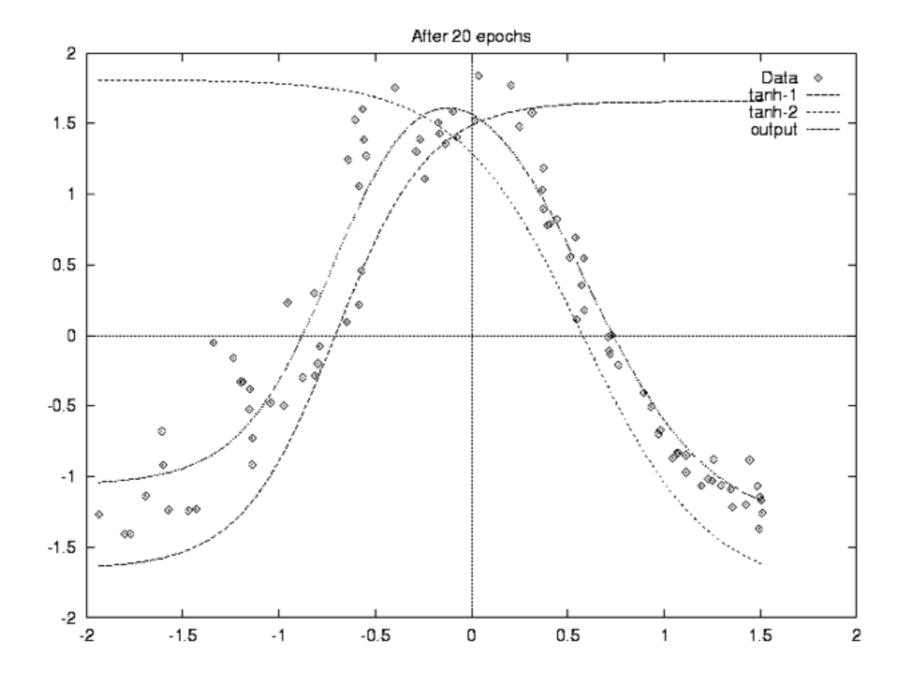
..then....



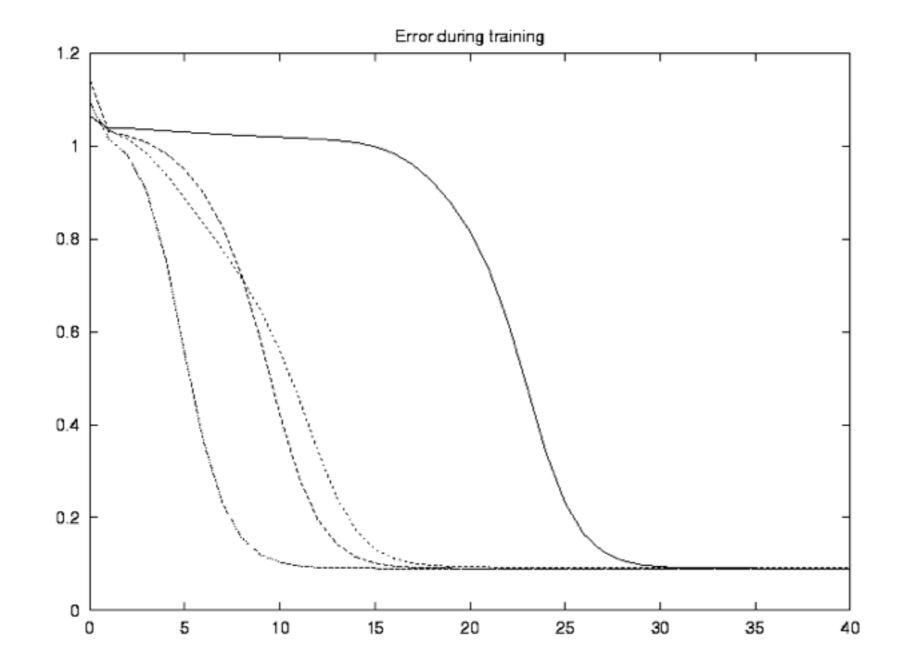
...later....



...and finally....



Error during training

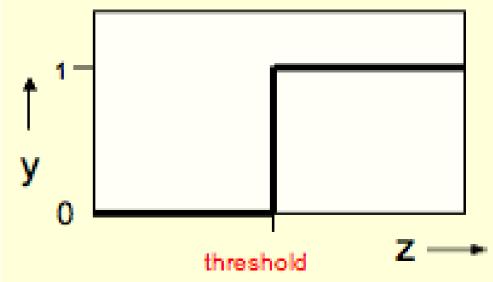


Types of non-linear units

Binary Threshold Neurons (e.g. Perceptron output units)

- Inspired by the 'all-or-nothing' character of neural firing
- Net input: $net_i = \sum_i x_i w_i$

• Output:
$$y_i = \left\{ egin{array}{cc} 1 & ifz_i \geq heta \\ 0 & otherwise \end{array} \right.$$



Rectified Linear Units

- Compute a *linear* weighted sum of inputs
- Output a non-linear function of the input

$$y_i = \begin{cases} z_i & if z_i \ge \theta \\ 0 & otherwise \end{cases}$$

Surprisingly popular choice in modern deep learning networks

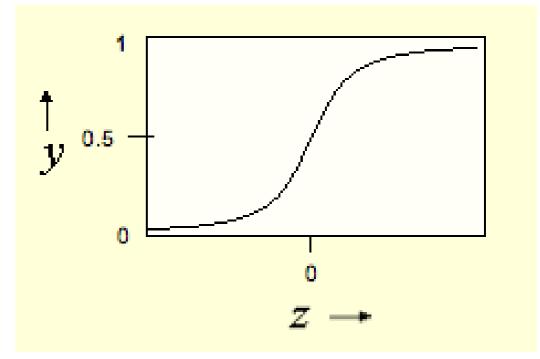
Z —

Logistic Sigmoidal Units

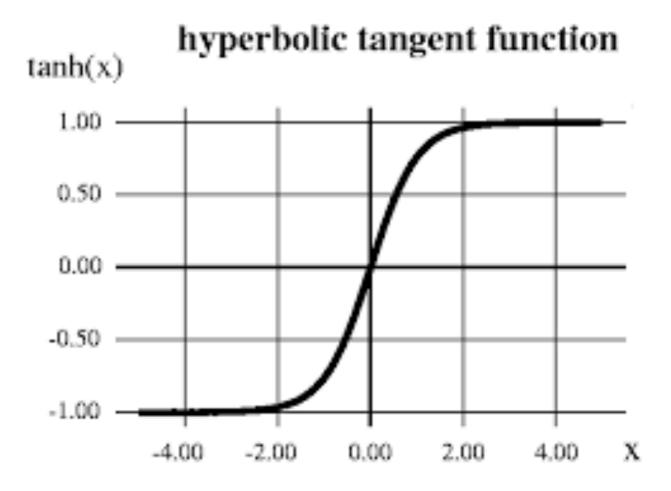
Real-valued output

 $y_i = \frac{1}{1 + e^{-\operatorname{net}_i}}$

- Smooth, continuous, bounded
- Nice derivatives
- Very (excessively?) common
- Range: 0.. I



Tanh Units

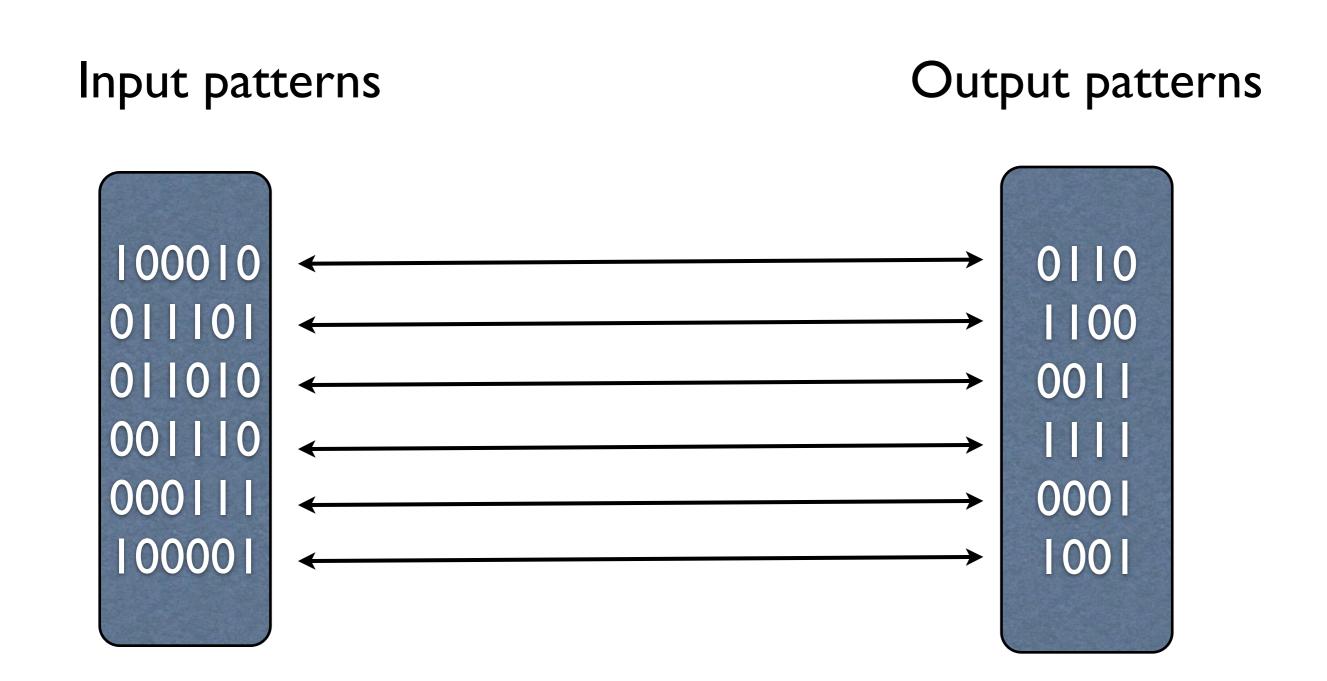


- Similar to logistic units
- Range: I.. I (symmetrical about 0)

Back Propagation of Error

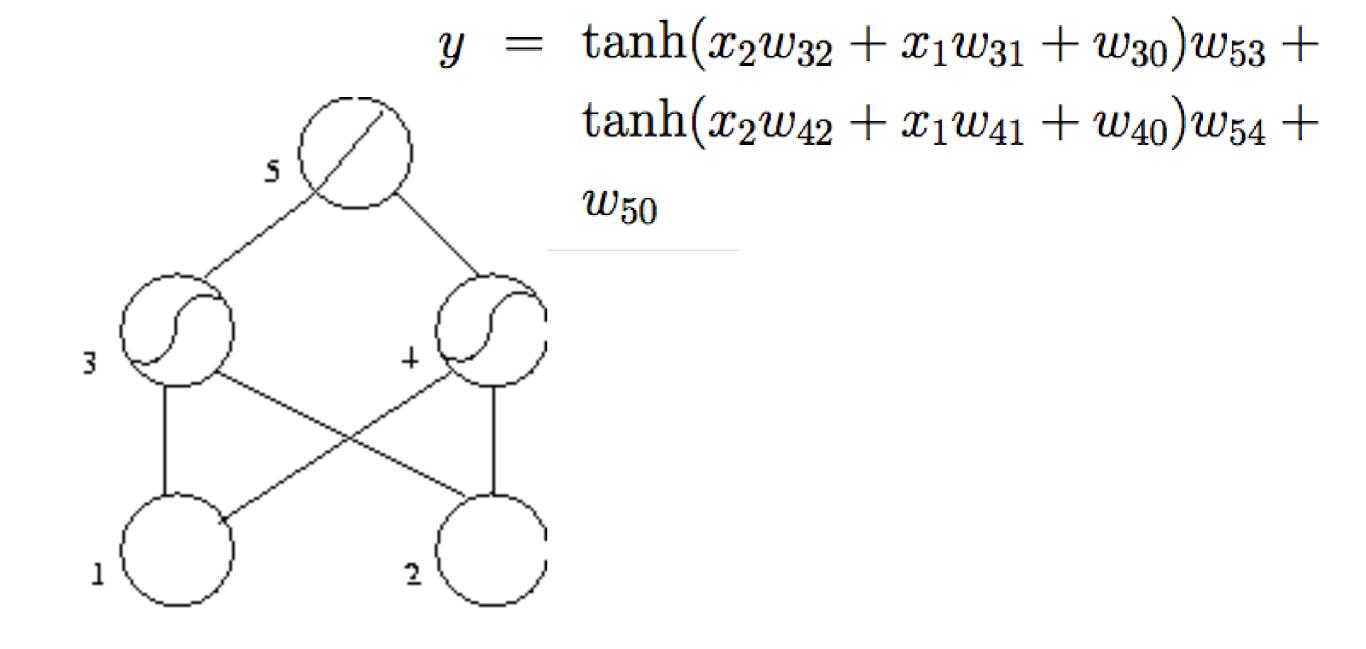
(Backprop)

A trained network has learnt a mapping



The mapping is a mathematical function, whose parameters are the weights

y = f(x)



The Problem: How do we find those weights?

Solution I: Guess Them

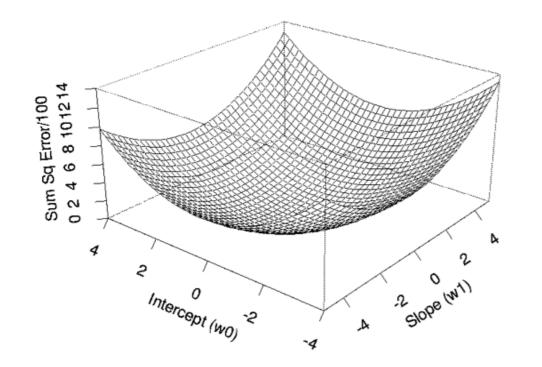
Not as daft as you might think!!

J. Schmidhuber, S. Hochreiter, Y. Bengio. <u>Evaluating benchmark problems by</u> <u>random guessing.</u> In S. C. Kremer and J. F. Kolen, eds., *A Field Guide to Dynamical Recurrent Neural Networks*. IEEE press, 2001.

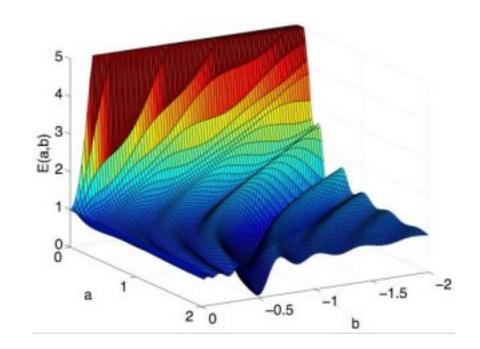
J. Schmidhuber and S. Hochreiter. <u>Guessing can outperform many long time</u> <u>lag algorithms.</u> Technical Note IDSIA-19-96, IDSIA, May 1996

Requires fast machines and small problems. Not a serious contender for serious problems.

Learning as Gradient Descent

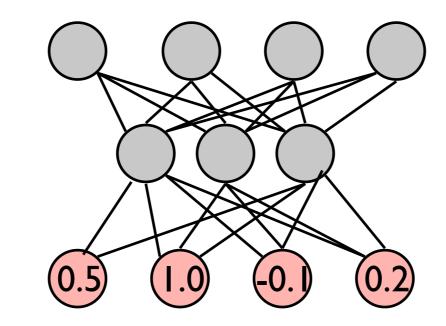


Error surface for a 2-wt, linear network Complex error surface for hypothetical network training problem



Reminder

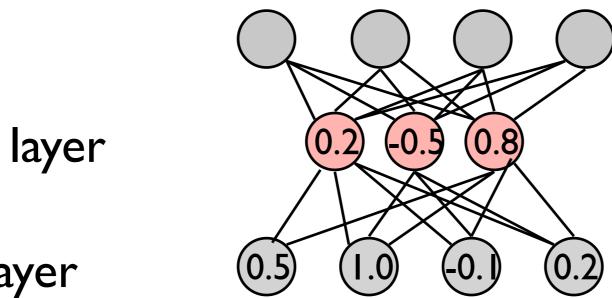
Mapping from input to output



input layer

Input pattern: <0.5, 1.0,-0.1,0.2>

Mapping from input to output



hidden layer

input layer

Input pattern: <0.5, 1.0,-0.1,0.2>

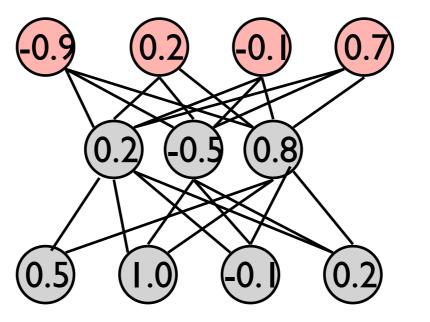
Mapping from input to output

Output pattern: <-0.9, 0.2,-0.1,0.7>

output layer

hidden layer

input layer

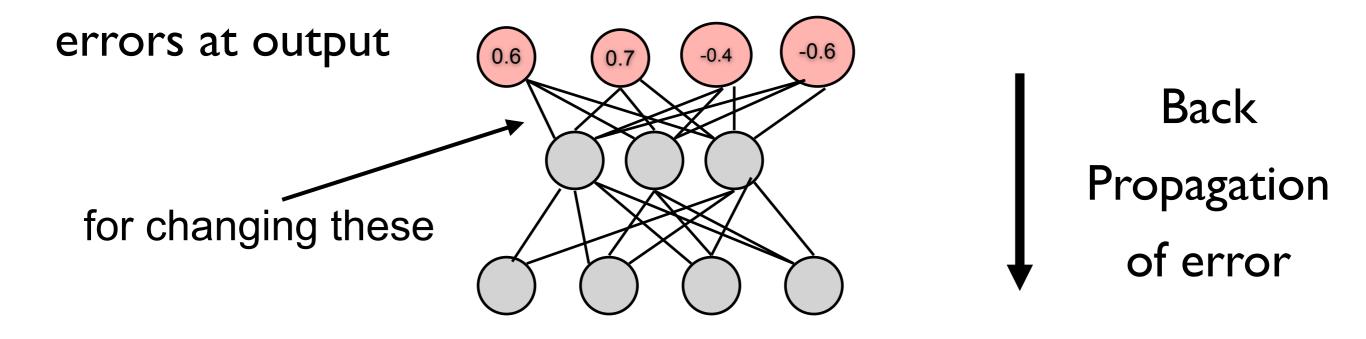


feedforward processing

Input pattern: <0.5, 1.0,-0.1,0.2>

Calculating error

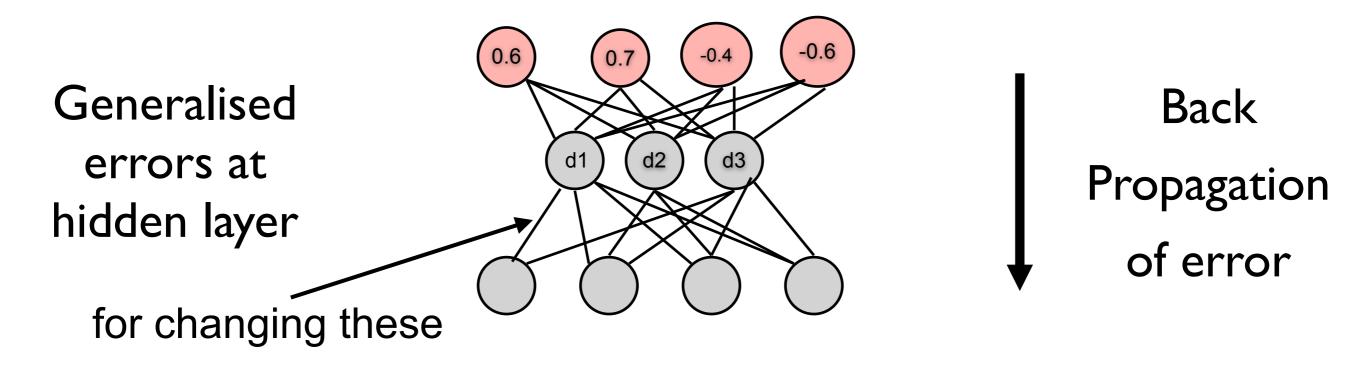
Target pattern: <-0.3, 0.9,-0.5,0.1> Output pattern: <-0.9, 0.2, -0.1, 0.7>



Output errors are used to compute changes for weights from hidden to outputs

Calculating error

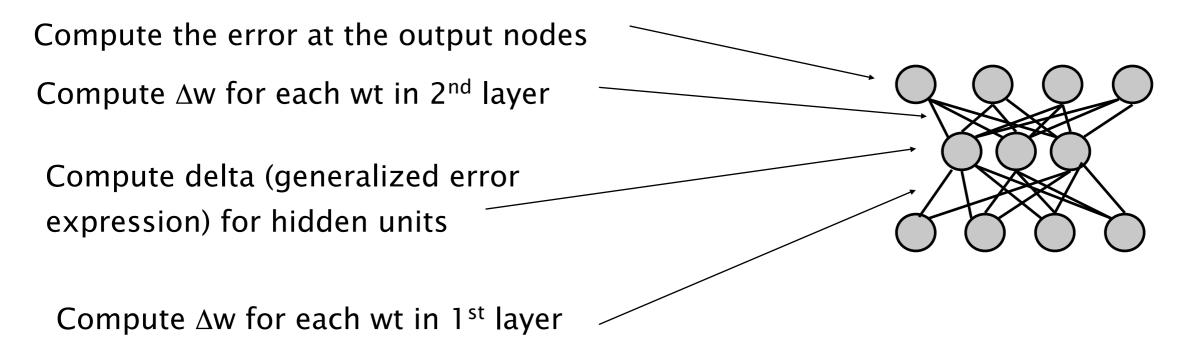
Target pattern: <-0.3, 0.9,-0.5,0.1> Output pattern: <-0.9, 0.2, -0.1, 0.7>



Generalised errors are computed for hidden notes, so that we can compute changes for weights from input to hidden

An informal account of BackProp

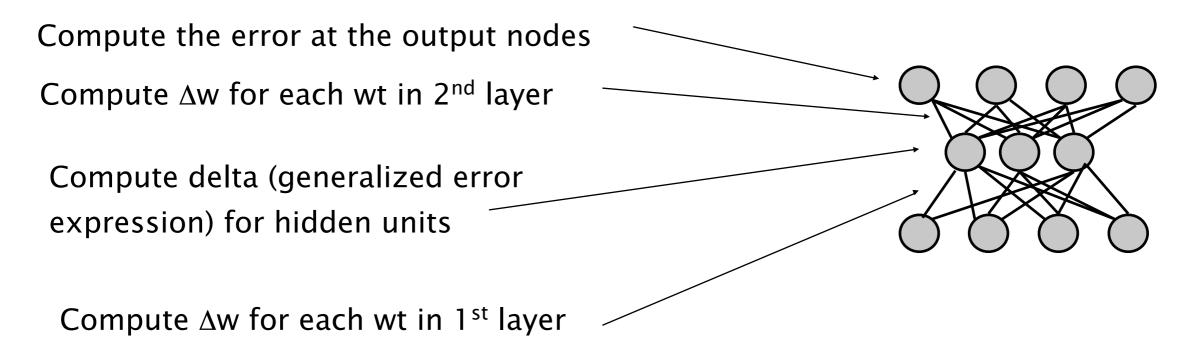
For each pattern in the training set:



After amassing Δw for all weights and all patterns, change each wt a little bit, as determined by the learning rate

 $\Delta w_{ij} = -\eta \delta_{ip} o_{jp}$

For each pattern in the training set:



Each pass through the whole set of patterns = 1 *epoch*

In classical backprop, weight changes are made at the end of the epoch

The Delta Rule

 $\Delta w_{ij} = -\eta \delta_{ip} o_{jp}$

w_{ij} is the link to unit *i* from unit *j* (the feeding unit)

 Δw_{ij} This is the amount we would change w_{ij} based on the pattern we just presented

 O_{jp} This is the current activation of the feeding unit

δ_{ip}

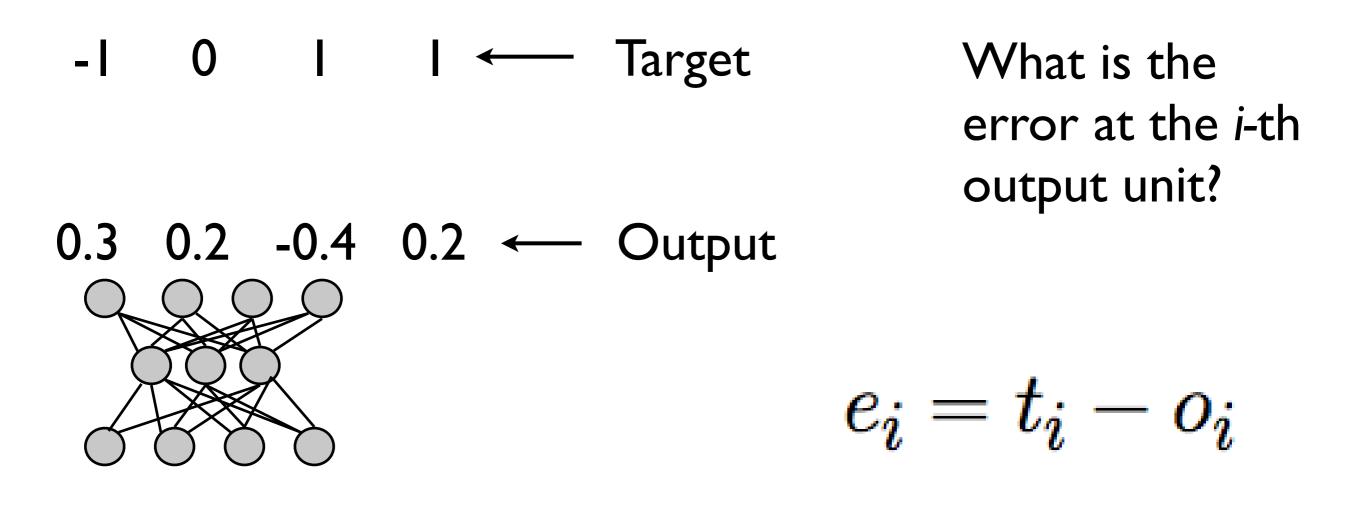
This term depends on the contribution of w_{ij} to the error we are observing. Its form will depend on which weight this is, and what the activation of the

This is the learning rate. It scales the magnitude of the weight change, to ensure small steps.

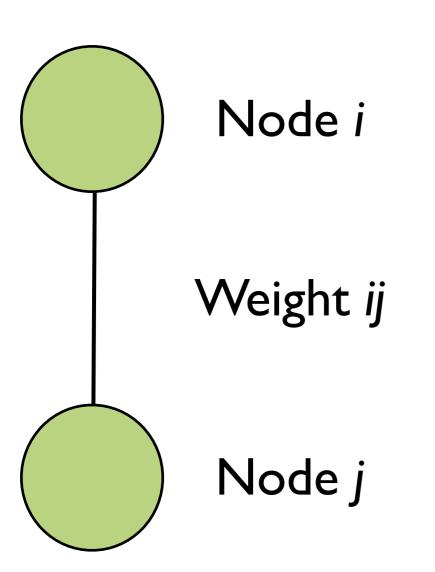
For the sake of simplicity, we will typically omit the subscript *p* which indexes the patterns.

Learning by Backpropagation of Error: I

We have presented a pattern p to the network, and it produced some (incorrect) output



Learning by Backpropagation of Error: II



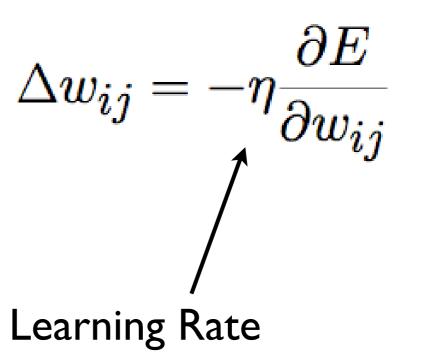
We want to alter w_{ij} in proportion to its contribution to the overall error.

This is most straightforward, when Node *i* is an output node

Learning by Backpropagation of Error: III

Let *E* be the sum of the error at the output units, then

It provides a measure of how much *E* will change if we make a small change to *wij*. $\begin{array}{ll} \frac{\partial E}{\partial w_{ij}} & \text{is the 'partial derivative of} \\ \frac{\partial W_{ij}}{\partial w_{ij}} & \text{the error with respect to} \\ & \text{weight } w_{ij}'. \end{array}$

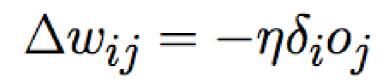


Partial differentiation: assume all other variables are fixed, and just look at how one thing (E) changes as we wiggle another (w_{ij})

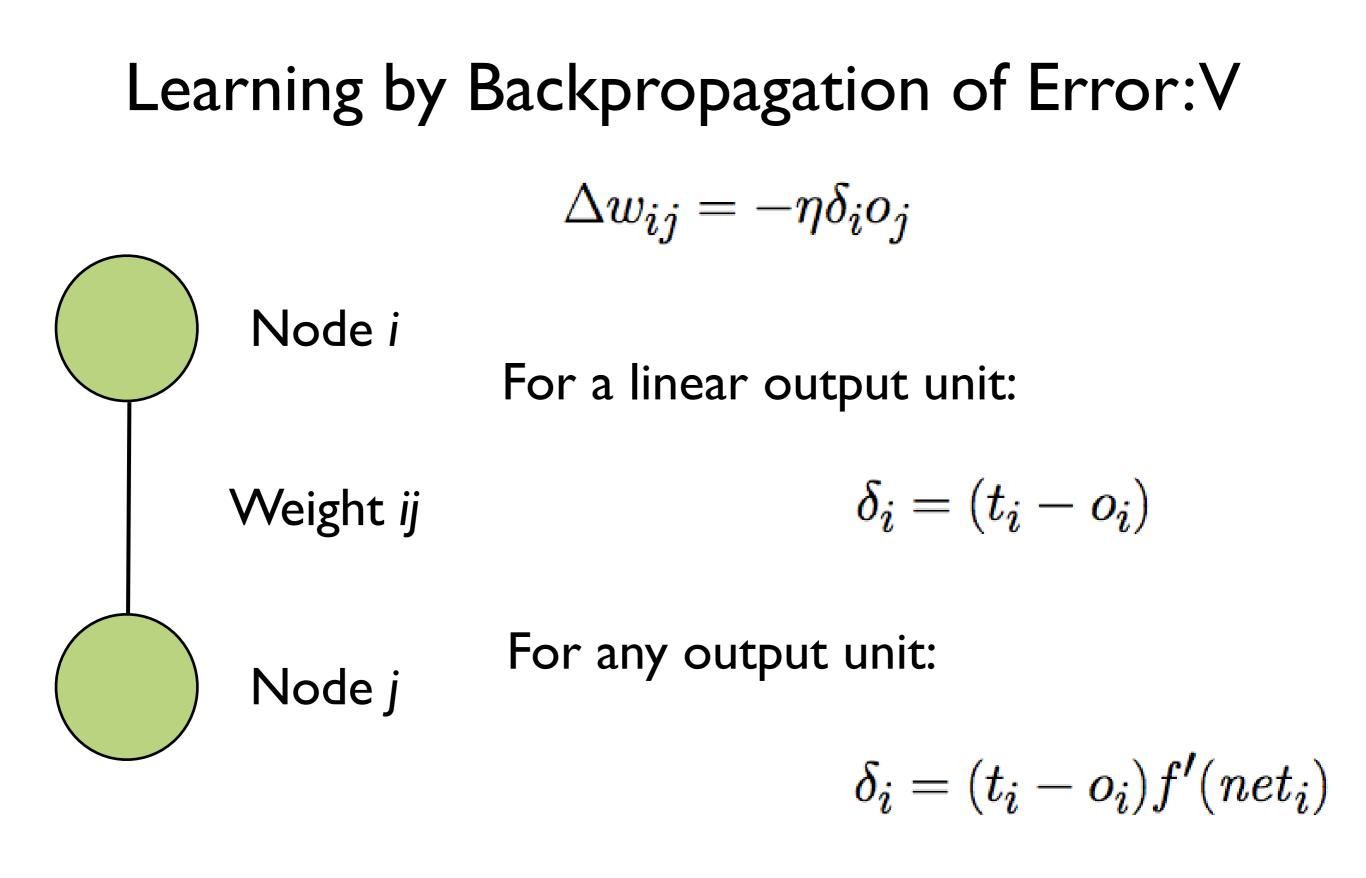
Learning by Backpropagation of Error: IV

Node *i*

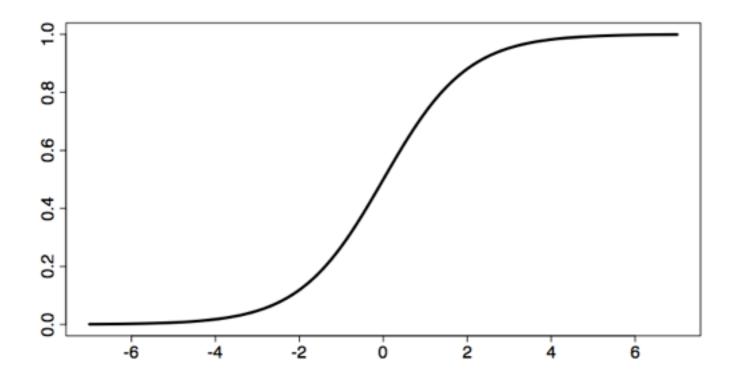
From that, we derive a general expression for the change to *wij*, based on the error at a given pattern:



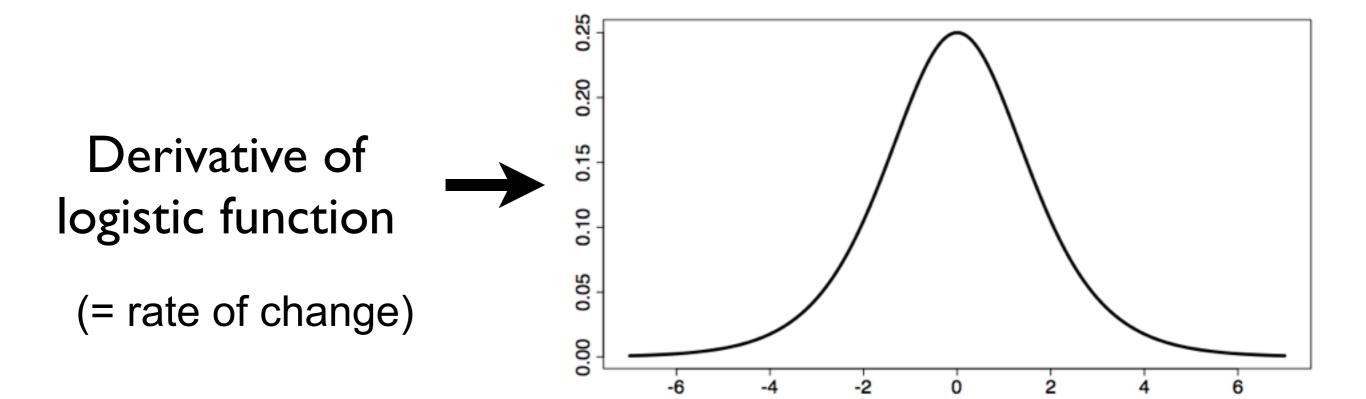
Weight ij 'delta' is a generalized error term associated with Node i, and its meaning will differ,
Node j depending on whether i indexes an output node or not.

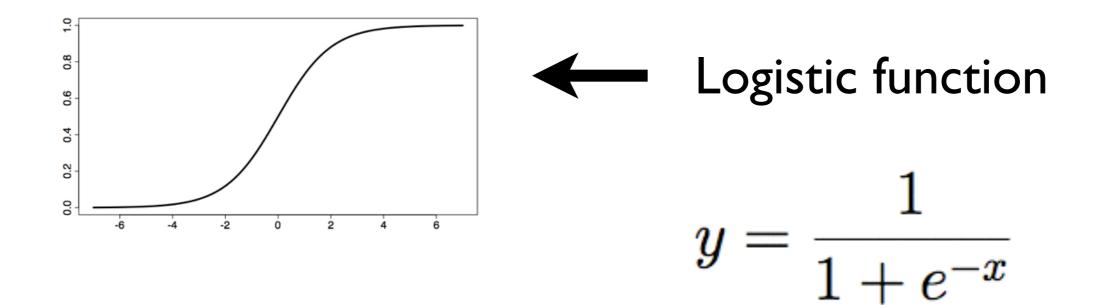


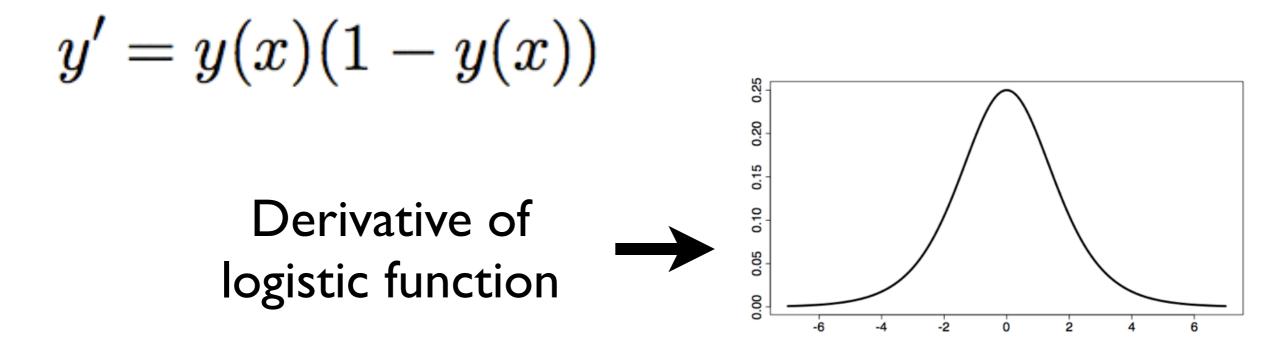
 $f'(net_i)$ This is the derivative (rate of change) of the activation function







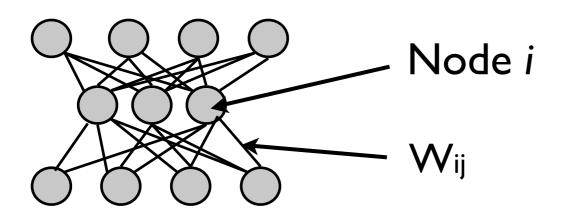




Learning by Backpropagation of Error:VI

$$\Delta w_{ij} = -\eta \delta_i o_j$$

When Node *i* is not an output node, delta, the error term, is based on a sum of all the errors to which this node contributes.



$$\delta_i = f'(net_i) \sum\limits_k \delta_k w_{ki}$$

Recall.....

For each pattern in the training set:

Compute the error at the output nodes
Compute Δw for each wt in 2 nd set of weights
Compute delta (generalized error expression) for hidden units
Compute Δw for each wt in 1 st set of weights

After amassing Δw for all weights and all patterns, change each wt a little bit, as determined by the learning rate

 $\Delta w_{ij} = -\eta \delta_{ip} o_{jp}$